

<b>STUDY MODULE DESCRIPTION FORM</b>		
Name of the module/subject <b>Workflow management</b>		Code <b>1010335541010337156</b>
Field of study <b>Information Engineering</b>	Profile of study (general academic, practical) <b>(brak)</b>	Year /Semester <b>2 / 4</b>
Elective path/specialty <b>Information Technologies</b>	Subject offered in: <b>Polish</b>	Course (compulsory, elective) <b>obligatory</b>
Cycle of study: <b>Second-cycle studies</b>	Form of study (full-time, part-time) <b>part-time</b>	
No. of hours Lecture: <b>8</b> Classes: <b>-</b> Laboratory: <b>-</b> Project/seminars: <b>8</b>		No. of credits <b>3</b>
Status of the course in the study program (Basic, major, other) <b>(brak)</b>		(university-wide, from another field) <b>(brak)</b>
Education areas and fields of science and art <b>technical sciences</b>		ECTS distribution (number and %) <b>3 100%</b>
<b>Responsible for subject / lecturer:</b>  dr Jerzy Bartoszek email: jerzy.bartoszek@put.poznan.pl tel. 665-3724, 665-3729 Wydział Elektryczny ul. Piotrowo 3A 60-965 Poznań		
<b>Prerequisites in terms of knowledge, skills and social competencies:</b>		
1	<b>Knowledge</b>	Student knows the typical computer engineering technologies.
2	<b>Skills</b>	Student is able to formulate requirements, develop and evaluate an object-oriented model of the system, taking into account the functions performed and the relationship between components of the system.
3	<b>Social competencies</b>	The student is aware of their own responsibility for their work and a willingness to comply with the principles of teamwork in implementation of the given tasks.
<b>Assumptions and objectives of the course:</b> Principles of workflow management systems.		
<b>Study outcomes and reference to the educational results for a field of study</b>		
<b>Knowledge:</b>		
1. Student has a basic knowledge of computer systems characterized by specific features and specifications. - [K_W12]		
<b>Skills:</b>		
1. Student is able - working in a team - to specify parts of unusual or complex systems. - [K_U08]		
2. Student is able - working in a team - to design and implement parts of unusual or complex systems. - [K_U09]		
<b>Social competencies:</b>		
1. Student understands the need to inform the community on the achievements of science and other aspects of computer science engineer, shall endeavor to provide the information in an understandable way, presenting different points of view. - [K_K02]		
<b>Assessment methods of study outcomes</b>		
Lectures: written tests, pass criterion of 50.1% points Project labs: ocena wykonanych projektów i sprawozdań.		
<b>Course description</b>		

